



**CoLearn  
cooperative learning interfaces  
HCI & Usability Unit, ICT&S Center, University of Salzburg**

SPEAKER's Corner:  
ICT Call 5 and the potential of an enlarged Europe

01.07.2009

## Project-Idea



- **WHAT: The project deals about ...**  
Collaborative learning environments are used to create social interfaces and foster cooperative learning experience.
- **Objective:** Objective 4.2 Technology-enhanced learning  
Target Outcome d): Revolutionary learning appliances
- **WHY: Project idea and background**  
Right now learning is not a shared experience. Using gadgets with interfaces fostering cooperation, learning can be more engaging and hands-on.

- **How: Scientific and technological objectives of your project**  
(list some of the S/T objectives you plan to have in your project)
  - Which interfaces are suitable for the learning context?
  - Which applications can utilize cooperative interfaces and how to foster collaboration?
  - Prototypes facilitating cooperative interfaces
  - Cooperative learning environments

Looking for...



- **Competences & Skills**

Technical, Design, Interaction Design, Prototyping

- **Types of partners**

Industry, SME, University, User-groups

- **Work**

Prototyping, Programming, System Integration, Engineering, User Testing, Dissemination

## Skills of the proposer



**My Organisation and expertise:** The Human-Computer–Interaction and Usability Unit deals with specific questions related to design, development and evaluation of existing and emerging interaction systems and environments.

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### HCI Unit Research Scope

